

# Call for Papers

## **TOPICS OF INTEREST:**

Topics of interest include but not restricted to the following aspects of software clone research:

- Use cases for clones and clone management in the software lifecycle
- Experiences with clones and clone management in practice
- Types and nature of clones in software systems
- Causes and effects of clones
- Techniques and algorithms for clone detection, search, analysis, and management
- Clone and clone pattern visualization
- Tools and systems for detecting software clones
- Applications of clone detection and analysis
- System architecture and clones
- Effect of clones to system complexity and quality
- Clone analysis in families of similar systems
- Measures of code similarity
- Economic and trade-off models for clone removal
- Evaluation and benchmarking of detection methods
- Licensing and plagiarism issues
- Clone-aware software design and development
- Refactoring through clone analysis
- Higher-level clones in models and designs
- Clone evolution and variation
- Role of clones in software system evolution

### **PAPERS SOUGHT:**

The following types of papers are sought:

Full papers (7 pages maximum)

Position papers (2 pages maximum)

Tool demonstration papers (4 pages maximum)

# **IMPORTANT DATES:**

Abstract submission: January 5, 2018 AoE

Paper submission: January 12, 2018 AoE

Notifications: February 9, 2018

Camera Ready: February 22, 2018

Workshop day: Namels 20, 2010

Workshop day: March 20 2018

#### **PROGRAM CO-CHAIRS:**

Ying (Jenny) Zou, Queen's University, Canada Matthew Stephan, Miami University, USA

### STEERING COMMITTEE:

James R. Cordy, Queen's University, Canada Katsuro Inoue, Osaka University, Japan Rainer Koschke, University of Bremen, Germany



